

pcAmerica

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Inventory Maintenance

			Inventor	y Mainten	ance				
Item: Stan	dard 1	1				Print L	abels	Keyboard	
Department for this Item	Standa	rd v	Avg Cost	0	\$0.00000 🗹 Ta	x			
ltem Number	01		Price You		\$1 00000	ax 2 ax 3			
Description	Standa	rd 1	Charge Price with			ar Tax			
2nd Description			tax # In Stock		72		Click to Select Picture		
Optional	Info	Pending Orders	Prop	erties	Notes	Modifiers	Pri	ce Levels	
Ordering	Info	Special Pricing	Mat	trix	Sales Histo	ory Recip	e	Printers	
Options Add	itonal Info	1							
Bonus Point: Commission						Tag Along Items			
		Modifie			Disable			ampable	
Location			e from Acco		Prompt		Auto-W	0	
<u>U</u> nit Size	Unit Typ	0	D Before S		Prompt I			rial/Batch#	
0	Check ID #2 Before Selling Allow Buyback Special Permission								
Search by Iter	m Numbe	er F	Profit% 0 %	Re	tail Discount 0 %	Gros	s Margin	100.0 %	
			Add Item		Sa <u>v</u> e	<u>T</u> ransfer	ļ	nstant PO	
Previous	L <u>o</u> o up) <u>H</u> elp		ouplicate	De <u>l</u> ete		E <u>x</u> it	

The **Inventory Maintenance** screen is where you set up all the items and services that your business sells, each item or service may have dozens of different options that can be configured at this screen.

Each item or service will need to be created and then configured at this screen before you can sell it, rent it, return it or receive the product or service into your store or restaurant.

TABLE OF CONTENTS

INVENTORY MAINTENANCE SCREEN: OVERVIEW	5
INVENTORY MAINTENANCE SCREEN: DESCRIPTION & EXAMPLE INVENTORY	7
INVENTORY MAINTENANCE SCREEN: NAVIGATION	8
INVENTORY MAINTENANCE SCREEN: BREAKDOWN	9
DEPARTMENT FOR THIS ITEM	12
PIZZA SETUP	13
DELETE	14
INSTANT PO	16
ADD ITEM	17
STANDARD ITEM	18
STANDARD ITEM: SCREEN BREAKDOWN	19
STANDARD ITEM: OPTIONAL INFO – OPTIONS TAB	23
STANDARD ITEM: OPTIONAL INFO – ADDITIONAL INFO TAB	26
STANDARD ITEM: PENDING ORDERS	28
STANDARD ITEM: PROPERTIES	29
STANDARD ITEM: NOTES	30
STANDARD ITEM: MODIFIERS	31
ADD MODIFIER GROUP	32
ADD MODIFIER	33

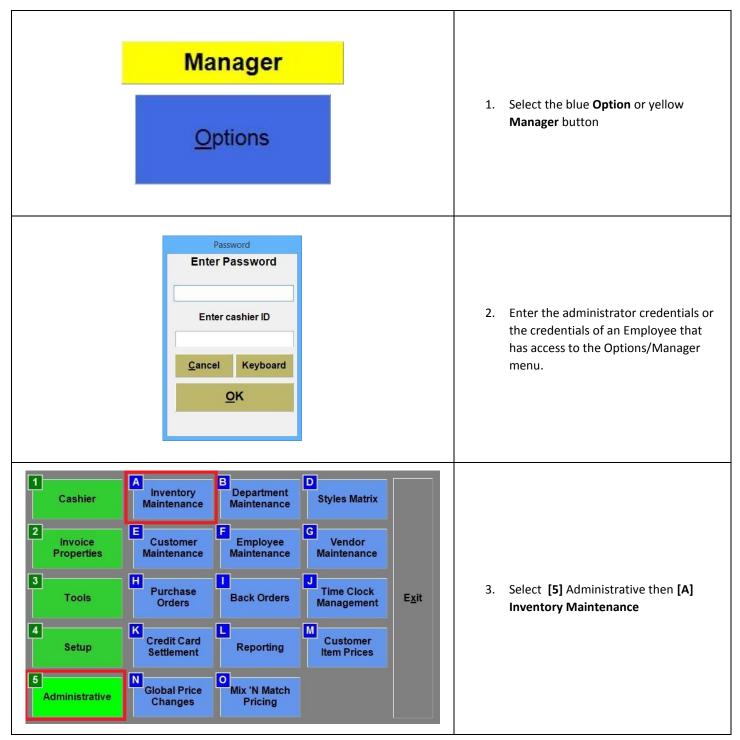
STANDARD ITEM: PRICE LEVELS	34
STANDARD ITEM: ORDERING INFO	35
STANDARD ITEM: SPECIAL PRICING	36
STANDARD ITEM: MATRIX/RENTAL	38
MATRIX	38
RENTAL	39
STANDARD ITEM: SALES HISTORY	40
STANDARD ITEM: RECIPE	41
PREPARE BATCH	42
STANDARD ITEM: PRINTERS	43
CHOICE ITEM	44
MODIFIER GROUP	45
COUPON ITEM	46
RESTRICTIONS	47
COMBO (KIT) ITEM	48
SELLING COMBO/KIT ITEMS	50
OTHER OPTIONS:	50

Revision History

Document Version	Date	Author	Description of Changes
1.0	Oct 1, 2009	R H	1st Release
2.0	Oct 1, 2009	RH	Updated table of contents, included descriptions of added features
3.0	Oct 10, 2012	RH	Added the never print in kitchen feature explanation
4.0	Feb 28, 2013	RH	Update Price levels page to show discount levels instead of price levels
5.0	Apr 23, 2013	T R	
6.0	Nov 30, 2015	M P	Updated format for document, changed header
7.0	Jan 10, 2017	M P	Updated description for Prompt invoice notes
8.0	Jun 9, 2017	M P	Includes screenshots of additional tax rates from 128016
9.0	Jul 17, 2017	M P	Ordering Info tab includes a description of changes made in Patch 12.8019
10.0	Aug 17, 2017	M P	Barcoded and Sold by Piece option added to Additional Info tab descriptions, added in release <u>12.8021</u>

Inventory Maintenance Screen: Overview

To access the Inventory Maintenance screen, follow the steps below.



#	ode Now	Quantity 1	Quantity	Search Price	Sub Total Tax			\$0. \$0. \$0.(
					Grand Total	<u>P</u> /	ΑY	Φ Ο.(
					VOID INVOICE Ctrl + V	FETCH ON HOLD Ctrl + H	TS Lookup	<u>O</u> ptions
					¢۶ <u>c</u> ash	сНеск	C <u>R</u> EDIT/DEBIT	ACCO <u>U</u> NT
DELET	DISCOUNT Ctrl + L	* *	QUAN CHAN <u>G</u> E	PRICE CH <u>A</u> NGE	FIND	Customer Info Custo 101 – Cash Customer	omer Notes	
DELET	DISCOUNT	F2-Inventory		CHANGE				F6 - Cash Sale

You can Access the Inventory Maintenance Screen right from the retail screen by pressing the F2 key or by clicking the Inventory toolbar button.***Note: If you are logged in as an employee that does not have Access to the Inventory Maintenance screen, you will be prompted to enter the credentials of an employee that has permission.

			Invento	y Mainter	nance				
tem: Stan	dard 1	I					Print La	bels	Keyboard
Department for this Item	Standa	rd v	Avg Cost		\$0.00000	Tax			
ltem Number				Price You \$1,00000					
Description	Standa	rd 1	Charge Price with			Tax 3 Bar Tax			
2nd Description			tax # In Stock		72		CI	ick to S	elect Picture
Optional	Info	Pending Orders	Prop	oerties	Notes	Mo	difiers	Pric	e Levels
Ordering	Info	Special Pricing	g Ma	trix	Sales Hist	tory	Recipe		Printers
Options Addi	itonal Info								
Commission	% of Gros		er Item			this Iter	n 🔽 Fr	odsta	
□ Modifier Item □ Disable this Item Image: Foodstampable □ Location □ Exclude from Account Limit □ Prompt Quantity □ Auto-Weigh □ Check ID Before Selling □ Prompt Price □ Use Serial/Batch # □ Init Size Unit Type □ Check ID #2 Before Selling □ Allow Buyback □ Special Permission □ □ Count This Item Image: Print on Receipt □ Print on Receipt □ Print on Receipt									
Search by Iter	m Numbe	er	Profit% 0 %	Re	tail Discount 0	%	Gross	Margin	100.0 %
			Add Item		Sa <u>v</u> e	IJ	ransfer	ļ	nstant PO
Previous	L <u>o</u> ol up	k <u>N</u> ext	0 <u>H</u> elp		Duplicate		De <u>l</u> ete		E <u>x</u> it

This is a touch-screen friendly screen, meaning to modify any field you can either type, single touch and touch the keyboard button, or double touch to bring up the on screen keyboard.

In CRE\RPE, there are five types of items. For more information on the types of items that can be created please see: Add Item

Why do we have so many options?

- Flexibility Businesses invent all sorts of ways to sell their wide array of products and services. Your inventory can be configured to meet specific needs that your business provides to your customers when ordering and most importantly, at the time of sale.
- Ease of Selling Your business is in place above all, for performing sales. The available options can be set to make the selling aspect of your establishment fast and easy for your cashiers and servers. Sale prices can be pre-set and automatically calculated, with cashier simply scanning bar codes. A steak dinner can be set up to walk your servers through a series of questions, leaving no room for mistakes on the customer's order.

The following are a few examples of items for different industries:

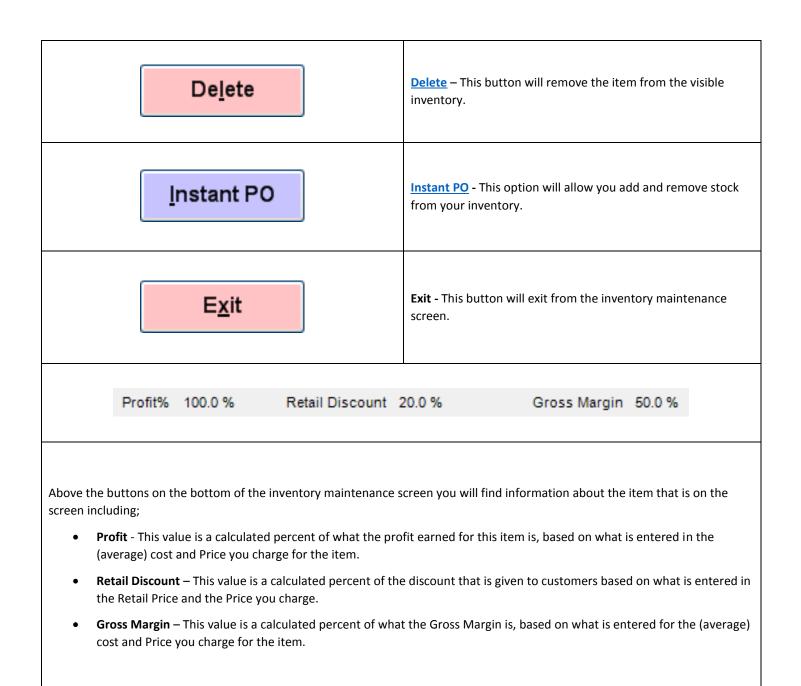
- A bottle of soda is an example of a bar-coded **Standard Item** (retail). The UPC barcode is provided directly on the label from the manufacturer, and is a common example for any retail store that sells items that get delivered to them with pre-printed barcodes.
- A corkscrew is an example of a **Standard Item** commonly carried by liquor stores, which does not have a barcode on it. For this sort of item, you will make up your own item number and have the option of either printing a barcode to put on the product, or selling it using TS lookup from the invoice screen.
- A steak is an example of a **Standard Item** that a restaurant would sell. When a steak is sold, it is usually modified to include meat temperature, sides, etc. These modifiers are also set up in the Inventory Maintenance screen.
- A **Modifier Item** is an item used to modify other items. For a steak, you can modify it to be extra rare, rare, medium, etc. In this example, the temperatures are created as modifier items, and are later attached to the steak. Retail stores often use modifiers to detail a service, or prompt their cashiers to up sell additional products.
- A movie is an example of a **Rental Item** that a video store would rent. Even though most movies come with a UPC number from the manufacturer however, most video stores put on their own bar code so they can track the items individually.
- Check Cashing Fee is an example of a Non-Tangible Service that your business may offer. Services are set up as items and can be sold on an invoice along with other retail or food products (ex: oil change may include labor, oil and windshield wiper replacements.)

Inventory Maintenance Screen: Navigation

- The 'Inventory Maintenance ' screen displays one item at a time.
 - The screen itself is broken down into three horizontal sections (the bottom broken up into two blocks)
 - The top section (titled 'General Information for ______') holds the general information needed for every item. If you want to create a quick, basic inventory you can add each item and fill in only General Information for the item.
 - The middle section holds the optional information for the current item. For a standard item, it holds a number of tabs of information.
 - The bottom left section is used to navigate between different items.
 - The slowest way is to either next or previous through the items one by one.
 - The <u>Search By Item Number</u> box allows you a quick way to locate an item by its UPC bar code or item number.
 - If you double click where it says Search by Item Number, it will change to Search by Item Number-sorted by name.
 This will change how the Next and Previous buttons bring up the next item. They will now bring up the items in
 Alphabetical Order of the item's Description.
 - The lookup button brings you to a much more detailed search screen, providing a quick and easy way to find any item in inventory.
 - The bottom right section is used to add new items, save changes that you made and perform other inventory options. The buttons are described in detail below.

De <u>p</u> artment for this Item	Department for this Item - Selecting this button will bring you to the Department Maintenance window. Next to this button you can use the dropdown to select the department that has been created to group this item in.
Pizza Setup	Pizza Setup - Selecting this button will bring you to the <u>Pizza</u> <u>Setup</u> window.
Print Labels	 Print Labels - Selecting this button will bring you to the Barcode Express window, where barcode labels can be printed. For more information on printing barcodes please see the following document: <u>http://faq.pcamerica.com/file-lockers/pdf-lockers/pdf-locker/Barcode_Express.pdf</u>
Keyboard	Keyboard - Selecting this button will display the on screen keyboard. This is used by selecting the field you would like to enter text into and then selecting the Keyboard button where you will be able to type the information in.
Search by Item Number	 Search by Item Number – There are two ways to enter information into this field which will open the inventory item to be edited: 1. Type in the item number to be edited. 2. Scan the barcode of the item to be edited. This requires the use of a compatible barcode scanner.
Search by Item Number-sorted by name	Search by Item Number-sorted by name – If you double click where it says Search by Item Number, it will change to Search by Item Number-sorted by name. This causes the Next and Previous buttons to cycle through the inventory by Alphabetical Order of the item's Description as opposed to the Item Number.

Previous <u>N</u> ext	Use the Previous and Next buttons to cycle through the inventory that is being displayed.
L <u>o</u> ok up	Look up – This button will bring you to the Inventory Lookup Window.
<u>A</u> dd Item	Add Item – This button will allow you to create new inventory in your database.
🕜 <u>H</u> elp	Help – this option will display the CRE/RPE help section. The help section can also be brought up by selecting F1 on your keyboard.
Sa <u>v</u> e	Save – This button will save any changes made to the inventory item.
Duplicate	Duplicate – This button will duplicate the current item. The item number will either add a number at the end (if the item number is text) or increase the value of the last digit by 1 number. The price, cost, number in stock and the selected tax will also be applied to the new item. After selecting this option you will be asked what type of item to duplicate the original as, the same question that is displayed when selecting Add Item.
	Transfer – This button will open the Transfer Items window, this feature is used when multiple stores are being used over the Web Portal connection method.
<u>T</u> ransfer	This feature is only used for enterprise locations utilizing the pcAmerica web portal. For more information on using this feature please see: <u>http://faq.pcamerica.com/file-lockers/pdf-locker/POS_Portal_Usage_Guide.pdf</u>



Department for this Item

The Department maintenance window is where inventory can be grouped together.

Department Maintenance								
General Information for NONE	_		Keyboard					
Category for this NONE - NONE	 Regular 							
Department ID NONE	⊖ <u>R</u> ental							
Department Description NONE								
Options Receipt Notes								
Print Department Notes on Receipt	Square Footage	0						
Require Permission for Sale	Item Cost	0						
Require Serial #/ Reference Entry	Percentage	U						
🗆 Bar Tax Inclusive								
Include In Scale Export								
	Add Department Sa <u>v</u> e Changes	<u>C</u> ategory Maintenance	<u>E</u> xport Items to Scale					
Previous	<u> </u>	De <u>l</u> ete	E <u>x</u> it					

Stores and restaurants can carry anywhere from a few dozen items to tens of thousands of items. Regardless of how many inventory and menu items your business sells, it is useful to break your items down into smaller groups of items to perform a certain task or search. In CRE\RPE, items can grouped into **Departments**. Departments can be further grouped into Categories.

For more information on Departments please see the following document:

• http://faq.pcamerica.com/file-lockers/pdf-locker/Department_Maintenance.pdf

Pizza Setup

You will be able to create any variation of pizza, any size, with any toppings and multiple crusts. You will also be able to have your standard pizza's programmed into your menu for quick access.

Note: You can also print pizza labels which can be printed and placed on the outside of the pizza box, helping organize your pizza delivery orders.

For more information on printing pizza labels please see following document:

<u>http://faq.pcamerica.com/file-lockers/pdf-locker/Pizza_Setup.pdf</u>

*It is recommended to create a Pizza department and add your pizza's to this department. *

Before doing any configuration on the pizza itself we must first create all the properties for the pizza including: Sizes, Crusts and Toppings.

Size - Setup Sizes by selecting the Sizes tab. Select the add (+) button and enter a Description, Number and Name (e.g. Small, Large).

Crusts - Create crusts by selecting the Crusts tab. Select the add (+) tab and enter a Description, Number and Name (e.g. Sicilian, Stuffed, Deep Dish).

Toppings - Setup the Toppings by selecting the **Toppings** tab and select the **add (+)** button. Enter a **Description**, **Number** and **Name** (e.g. Peppers, Sausage).

When you have created your standard pizzas for your menu you must enter a price for each size that they come in. In addition, you must enter a price for the different crusts that they can come with.

Select the **Pizza Name** and then select the **Edits** button. After you have setup the sizes and crusts a grid will appear for you to enter the correct prices. In addition, you can setup the toppings for that pizza by selecting the **Setup This Pizza's Toppings** button.

To access additional features select **Manager/Options** (entering the administrator password where applicable) select **Setup** and then **Setup Screen** under the **Restaurant Features** tab, select the **Pizza** tab

By default, you will be able to select a pizza by halves however you can change it to quarters or whole. There is also a Pizza Regions Multiplier so you can adjust the cost of your toppings. For instance, a topping that costs \$2.00 can be adjusted to \$1.00 if it is ordered on 1 half of the pizza.

When you select a pizza from your menu you can easily choose a size, crust and toppings. You can also designate certain areas of the pizza to have specific toppings on it.

For a more detailed guide of creating pizzas please see the link below:

http://faq.pcamerica.com/file-lockers/pdf-locker/Pizza_Setup.pdf

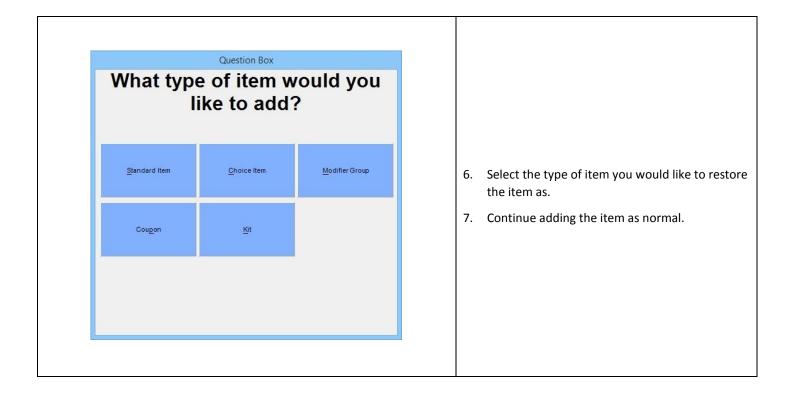
<u>Delete</u>

When inventory is deleted from CRE/RPE, it will not be removed from the database. As a preventative measure, all inventory will not be deleted due to the fact that inventory is associated with invoices, however the items can be re-used in the case that the inventory was created incorrectly.

If this is the case (item was created incorrectly in inventory maintenance) or, was deleted by accident you can re-use the item number by following these steps:

<u>A</u> dd Item	1. Select Add Item.
Inventory Maintenance Print Labels Keyboard Department for this item WINE Avg Cost \$9.50000 Text Tax 4 Description TAYLOR FLAD TAWNY POR 2nd Price You \$12.99000 Text 3 Text 5 Description TAYLOR FLAD TAWNY POR 2nd Price with \$13.90 Bar Tax Text 6 Optional Info Pending Orders Properties Notes Modifiers Price Levels Ordering Info Special Pricing Matrix Sales History Recipe Printers Optional Info Special Pricing Matrix Sales History Recipe Printers Options Addomal Info Bonus Points 0 # Barcodes 0 Alternate SKUs Tag Along Items Image Commission % of Gross Profit 0.0% Eds5/230064 Image Image Image Location	 Enter the Item Number of the Item that was previously deleted. Select another field to input information (such as the Description field).
Question Box This item number is already in use by an item with the description: TAYLOR FLAD TAWNY PORT 750ML. Would you like to restore it? Yes	 You should then be prompted that the item number is already in use. It will also display the description that the item has. Select Yes to restore the item.

14 | P a g e



Instant PO

Instant Purchase Orders are a way to instantly increase and/or decrease the number of inventory in stock. This is usually done to correct errors when inventory counts and edits are performed.

Enter description for this adjustment: Received Inventory 1 2 3 4 5 6 7 8 9 0 Q W E R T Y U I O P					 You will be prompted for the reason for the adjustment of the stock level.
A S Z X Shift	D F C V	G H B N SPACE	J K L		2. After entering the reason for the stock level adjustment select Enter .
	Ente	r # reco	eived -5		
	<u>7</u>	<u>8</u>	<u>9</u>		3. Enter the number of items received:
	<u>4</u>	<u>5</u>	<u>6</u>		 Entering a positive number (i.e. 5) will add to the existing number of stock.
	<u>1</u>	<u>2</u>	<u>3</u>		 Entering a negative number (i.e5) will subtract from the existing number of stock. When done select OK
		<u>0</u>	+/-		4. When done select OK .
	Clear	r (C <u>a</u> ncel		
		<u>о</u> к			

After selecting Instant PO you will be asked the following:



- <u>Standard Item</u>
- <u>Choice Item</u>
- Modifier Group
- <u>Coupon</u>
- <u>Combo</u>

Standard Item

A **Standard Item** is any item that you sell or rent. This includes retail items scanned at the register, food sold in a restaurant and services offered a charge to your customers.

Inventory Main						
Item: Can					Print La	bels Keyboard
De <u>p</u> artment	NONE	✓ A.	vq Cost	\$1.00000 VTa		reyboard
for this Item Item Number	789845678		rice You			
Description			harge	\$2.00		
Description	Candy Bar	Pr ta	rice with	\$2.18 🗖 Ba	ar Tax	
			n Stock	20	(Click to Select Picture
Optional	Info Pend	ing Orders	Properties	Notes	Modifiers	Price Levels
Ordering	Info Spe	cial Pricing	Matrix	Sales Histo	ory Recipe	e Printers
Options Addi	tonal Info					
Bonus Points Commission	0 # Barcode % of Gross Profit 🗸	s 20 Altern	ate SKUs		Tag Along Items	
Location Unit Size 0	Unit Type	Check ID	om Account Limi Before Selling #2 Before Selling	Prompt P	Quantity A Price DU yback S	oodstampable uto-Weigh se Serial/Batch # pecial Permission
Search by Ite	m Number	Prof	it% 100.0 % R	etail Discount 0 %	Gross	Margin 50.0 %
			dd Item	Sa <u>v</u> e	<u>T</u> ransfer	Instant PO
Previous	L <u>o</u> ok up	Next 🕜	<u>H</u> elp	<u>D</u> uplicate	De <u>l</u> ete	E <u>x</u> it

Standard Item: Screen Breakdown

Department for this Item	 Department for this Item: This allows you to select a department for the inventory item. Select the dropdown menu to scroll through the Department list, highlight the desired department to select it. You can quickly access the Department Maintenance screen by selecting Department for this Item.
Item Number 789845678	 Item Number: This is where you enter the unique identifier for an item. It can be up to 20 characters long and consist of any combination of letters and numbers. Most retail products come with a UPC barcode already on them – you should either enter this number using your keyboard or simply scan the barcode using a barcode scanner. For food items in a restaurant, you may want to make the item number a shorter version of the description. Do not use any punctuation or spaces as part of the item number. NOTE: Sometimes, barcode scanners come configured to not scan all of the numbers on the barcode. Make sure the number that is read with your barcode scanner, and the item number you enter for Item Number, are the same.
Description Candy Bar	 Description: This is the description of the item that will appear on receipts, invoices, reports and kitchen printouts. It can be up to 30 characters long. The Second Description line (the line under description), also has a 30 character limit, and appears in a more limited fashion on some reports. It can consist of any upper and lower case letters, numbers, most punctuation, or spaces. NOTE: Do not use the asterisk (*) or apostrophe (') as part of the item name. NOTE: Only the first description appears on the standard 3" receipt. NOTE: For restaurants, you can have the second line of description print to the kitchen, please see the option Substitute Second Description to Kitchen Receipts. Some restaurants prefer to send an abbreviated version to the kitchen and still print a full description for the customer receipt.

Avg Cost \$1.00000	 Cost (Avg Cost): This is how much the item cost you when you purchased it from your vendor. a. CRE\RPE supports two types of cost calculations based on what is selected for Average Cost Method: Average Cost calculation method, where the cost is calculated based on what has been paid for it on purchase orders and instant purchase orders (Average Cost Method - Enabled). Manual Cost method, where the cost is manually changed by typing in the amount here (Average Cost Method - Disabled).
Price You \$2.00 Charge	 Price You Charge: This is how much you are selling the item for to a standard customer. Any sales and specials you set up will override this price see: <u>http://faq.pcamerica.com/file-lockers/pdf- locker/Special_Pricing.pdf</u>
Price with \$2.18 tax	• Price with Tax : The price with tax field will display the cost of the item with total calculated tax included. This is dependent on what <u>Tax Rates</u> are selected for this item.
# In Stock 20	• In Stock: This displays the number of inventory that is currently in stock for this item. It is automatically updated after an invoice, purchase orders and instant purchase orders.
 ✓ Tax Tax 2 ✓ Tax 3 ✓ Tax 5 Bar Tax ✓ Tax 6 	 Tax Rates: This indicates which tax rates should be charged to this item. Select the check-box next to the desired tax rate(s) to choose the type of tax to be applied to this item. You can assign any combination of tax rates. For information on configuring tax rates please see: <u>http://faq.pcamerica.com/file-lockers/pdf-locker/Tax_Rates.pdf</u>
Click to Select Picture	 Select Picture: To choose a picture, select above Click to Select Picture and choose a picture file from your computer. NOTE: If used on a network, make sure the picture file is in a shared location that all computers have access to.

.	Optional Info	Pending Orders	Properties		Modifiers	Price Levels
	Ordering Info	Special Pricing	Matrix	Sales Histo	ry Recipe	e Printers
. 1 2 4						
	option:	Standard Items that ca	n be configure	d, please make	a selection bein	ow for a preakdow
		<u>al Info – Options tab</u>				
	-	al Info – Additional Info	<u>o tab</u>			
Stan	dard Item: Pendin	g Orders				
Stan	dard Item: Propert	<u>ties</u>				
Stan	dard Item: Notes					
Stan	dard Item: Modifie	ers				
o <u>Add Modifier Group</u>						
o <u>Add Modifier</u>						
Standard Item: Price Levels						
Standard Item: Ordering Info						
Standard Item: Special Pricing						
Standard Item: Matrix/Rental						
o <u>Matrix</u>						
o <u>Rental</u>						
Standard Item: Sales History						
Stan	dard Item: Recipe					
0	Prepare Batch					
	dard Item: Printer	_				

Standard Item: Optional Info – Options tab

Bonus Point 0	This field should contain the number of bonus points earned when the item is purchased. Bonus points are used to offer customers loyalty incentives. Refer to the following document for more information: • <u>http://faq.pcamerica.com/file-lockers/pdf-locker/Customer_Loyalty_Detailed.pdf</u>
#Barcodes 0	This field should contain the number of barcodes for the item that should be printed in Barcode Express.
Commission % of Gross Profit 🔽 0.0%	 Here you decide whether or not a commission can be earned from the sale of the item and how the commission should be calculated. Refer to the following documents for more information: <u>http://faq.pcamerica.com/file-lockers/pdf-locker/Salespeople_and_Commissions.pdf</u> <u>http://faq.pcamerica.com/file-lockers/pdf-locker/Commission_by_Item.pdf</u>
Location	This field should contain the exact location of where to find the item in the store (i.e. aisle 5 - self 3).
Unit Size Unit Type 0	These fields should contain the unit size and type for the item. The cost of the item is divided by the unit size when printing shelf labels so that the price per unit can be displayed on them. For example a gallon of milk would have a Unit Size of 1 and a Unit Type of Gallon.
Alternate SKUs	Here you can add additional UPC codes, or barcodes that can be scanned or typed, in order to add the item to an invoice. Select the green check to add an alternate SKU. To delete an alternate SKU highlight the alternate SKU in the list then select the red circle slash.

Modifier Item	 Modifier Item - If checked, the item is used to modify another item. For example, an item called "Medium Rare" is a modifier for an item called "Steak" and therefore has this checked. Refer to the following document for more information: <u>http://faq.pcamerica.com/file-lockers/pdf-locker/Creating_modifiers.pdf</u>
Exclude from Account Limit	If checked, the price of the item will not factor into the credit limit (if applicable) on a customer's account.
Check ID Before Selling	If checked, the cashier will be asked for the date of birth of the customer purchasing this item in accordance with Check ID Level 1 and/or Check ID 2 (see the Inventory tab of the Setup Screen) .
Check ID #2 Before Selling	Refer to the following document for more information: <u>http://faq.pcamerica.com/file-lockers/pdf-locker/Check_ID.pdf</u>
Count This Item	If checked, the stock level of this item will decrease each time it is sold on an invoice.
Tag Along Items	Here you can force the sale of additional items when the current one is added to an invoice. For example, if you are selling soda with a bottle deposit you would do the following: We would first need to create the soda item and then the bottle deposit item in inventory maintenance. We would then need to add the bottle deposit item to the soda item in this section. When selling soda items the bottle deposit items will automatically be added to the invoice. Select the green check to add a Tag Along Item. To delete a Tag Along Item highlight the item in the list then select the red circle slash.
Disable this Item	If checked, the item cannot be sold or ordered from vendors but will appear in historical sales reports.
Prompt Quantity	If checked, the cashier will be prompted for the quantity of the item to sell.

Prompt Price	If checked, the cashier will be prompted for the price of the item.
Allow Buyback	If checked, the item can be bought back, by performing a buyback. Refer to the following document for more information: • <u>http://faq.pcamerica.com/file-lockers/pdf-locker/Split_Invoicing_Buybacks_Trades.pdf</u>
Print on Receipt	If checked, the item will be printed on receipts.
Foodstampable	If checked, the item can be purchased with food stamps, or by using the EBT payment type.
Auto-Weigh	If checked, a weight will be requested from the scale and used to determine the price of the item when it is selected.
Use Serial\Batch #	If checked, serial numbers will be used to keep track of the item's stock. Refer to the following document for more information: <u>http://faq.pcamerica.com/file-lockers/pdf-locker/Using_Serial_Numbers.pdf</u>
Special Permission	If checked, the cashier needs the Spell Special Items permission to add the item to an invoice.

Standard Item: Optional Info – Additional Info tab

Prompt Completion Date	If checked, the cashier will be prompted for a completion date when the item is selected. This date will be printed on the receipt so that the customer knows when the item can be picked up. The "pending order" will appear in the Pending Orders tab of Inventory Maintenance .
Prompt Invoice Notes	If checked, the cashier will be prompted for invoice notes when the item is selected. The entered notes will print to the kitchen printers assigned in the Printers Tab for this item.
Prompt Description	If checked, the cashier will be prompted for a new description for the item when it is selected.
Sell 'As Is'	If checked, the invoice will be marked to indicate that the item is sold as is.
Require Customer	If checked, a customer must be selected before the item can be added to an invoice.
Prompt for Description Over \$0.00	If Prompt Description is checked, the cost of the item must be higher than the amount in this field if the cashier is to be prompted for a description.
Exclude From Loyalty Plan	If checked, sales of the item will not be factored into loyalty incentives. Refer to the document entitled "Customer Loyalty" for more information.
Print Ticket	When this option is enabled, a ticket will print to a special printer when the item is purchased. This ticket can then be given to the customer, such as for admission purposes.
Scale Single Deduct	If checked, the item's stock level will decrease by one regardless of its weight.
Allow Returns	If checked, the item can be returned.
Liability Item	When this option is checked any sales performed with this item will not be recorded in the net sales column.
Allow on Deposit Invoices	If checked, the item can be used in conjunction with layaway features. Refer to the document entitled "Setting up Layaway" for more information.

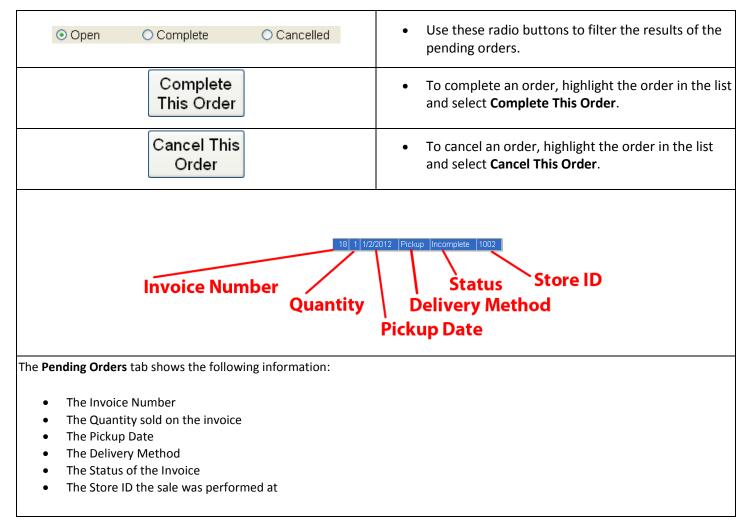
Allow on Fleet Card	This option will allow items to be purchased with a Fleet Card (this is mostly used for fuel).		
Display Tax in Price	This option will hide tax on the invoice screen making it seem that no tax has been charged for it.		
 Sold by Piece Weighed on Scale Weighed with Tare Barcoded Barcoded and Sold by piece 	 Scale Item Type: Sold by Piece - This option will sell the item as a regular item, and will deduct one from stock each time one is sold. Weighed on Scale - This option requires the item to be weighed on a scale. Weighed with Tare - This option requires the item to be weighed on a scale, and will include the tare amount configured when setting up the scale. Barcoded - This option is used with Price Embedded Barcodes. For more information please read the document linked above. Barcoded & Sold by Piece - This option is used with Price Embedded Barcodes. 		
Never Print in Kitchen	Never Print in Kitchen – This option (when checked) will allow you to prevent this item from ever being printed in the kitchen.		
Days Valid 0	 Days Valid - This option is used in conjunction with the Print ticket option where the number of days that the ticket is valid can be entered here. Here you decide what kind of discount will be applied to this item when DISCOUNT is selected from the CRE invoicing screen. The cashier will be asked the appropriate question. 		
Discount Τγpe (Retail Onlγ) Percent			
General Ledger Number	This field is used when exporting your inventory to QuickBooks. Any Number entered here will be made the item number in QuickBooks for the item. Each Item will need to have a separate General Ledger number entered here or the items will not be exported to QuickBooks.		

Standard Item: Pending Orders

An example use for the Pending Orders tab would be a bakery that makes cakes. When a customer comes in to purchase a cake item in your inventory (where prompt completion date has been enabled) the cashier will then be prompted to enter the date that the customer would like the cake for. After entering the date and closing out the transaction the order will then be put in this tab. Reports can be ran to show all the pending orders waiting to be completed (see: Pending Order Reports).

These orders are completed and cancelled here. To do this, select a pending order and then the appropriate button.

You can view only open, complete, or cancelled orders by making the appropriate selection above the list of orders.



The following reports show a breakdown of all pending orders waiting to be completed:

- Pending Orders
- Pending Orders Item Details

Standard Item: Properties

For a detailed look at item properties please see the document below:

• <u>http://faq.pcamerica.com/file-lockers/pdf-locker/Item_Properties.pdf</u>

	After selecting the Properties tab:Select the Green Checkbox.
Select a Property Category. Nuts Gancel Select	• Select the Property Category.
Select a Property Value. Peanuts Gancel Select	• Select the Property Value.
Store this property with the invoice when sold	 Optionally you can select to Store the property with the invoice when it is sold.

Standard Item: Notes

This tab contains a text area for notes about this item which will need to be typed in. These notes can be printed for customers by selecting **Options** or **Manager**, **Invoice Properties**, and then **Print Item Notes for Last Invoice**.

			Invento	ry Mainter	nance				
Item: *****	your c	lescription ******					Print Lab	els	Keyboard
Department for this Item	NONE	~	Avg Cost		\$0.00000	🗌 Tax			
Item Number	Non_In	iventory	Price You		\$0.00000	Tax 2			
Description	***** yo	our description ******	Charge Price with		\$0.00	Bar Tax			
2nd Description			tax # In Stock		-5		Cli	ck to Si	elect Picture
Optional	Info	Pending Orders	Pro	oerties	Note	s Moo	difiers	Pric	e Levels
Ordering	Info	Special Pricin	g Ma	itrix	Sales H	listory	Recipe		Printers
		21 635							
Search by Iter	m Numbe	er-sorted by name	Profit% 0 %		etail Discount		Gross M		
			Add Iten	1	Sa <u>v</u> e	L I	ransfer	ļr	nstant PO
Previous	L <u>o</u> o up		Help		Duplicate		Delete		E <u>x</u> it

This screen allows you to enter notes to describe your item.

This can be used to describe instructions to care for a plant, ingredients inside a meal, or other useful information.

Please be sure to select Save after entering the item notes.

Standard Item: Modifiers

Screen Breakdown

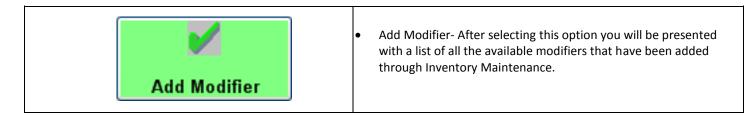
	 Modifier List - Here we can select how we will be adding modifiers to this parent item: Groups - A modifier group is a pre-configured grouping of individual modifiers. Instead of adding 5 meat temperature modifier items to 15 steak dinners in a steakhouse (requiring 5 * 15 = 75 clicks), it is much more efficient to group the temperature in a 'Meat Temperature Group', and add the whole group in one shot to each steak dinner (only 15 clicks).
	For more information on creating modifier groups see:
Modifier List ⊙ Groups ○ Individual Items	<u>http://faq.pcamerica.com/file-lockers/pdf-</u> locker/Creating_modifiers.pdf
	 Individual Items - Individual items refers to standard items entered, with the <u>Modifier Item</u> checkbox selected under the Optional Info tab of Inventory Maintenance. If an item is marked as a modifier, it means it will be used to modify another menu item.
	Modifier items should be used in situations where the current item has a unique modifier list, and that modifier list is not going to be used for any other items. If you are going to be using the same list of choices over and over, you should group the items in a modifier group. If this is a one of a kind (or rare) configuration, you can display a list of items the server has to choose from.
	 Use these buttons to change the order of the modifiers or modifier groups in the list.
<u>Remove</u>	 Remove - This option will remove any selected modifier or modifier group.

Add Modifier Group	 Add Modifier Group - After selecting this option you will be presented with a list of all the available modifier groups that can be added. When your selection has been made you will then be asked if you would like to charge for the modifiers in this group. Choose yes if you want to charge extra for these modifiers, or no if they are free additions or modifications. The choice to charge for the items in this group can be changed at any time.
# To Select	 # To Select - Using the dropdown, select how to allow for modifiers to be selected: = (Equal to) - Use this option to specify the number of options (modifiers) that must be selected, then enter the number in the field to the right. <= (Less than or equal to) - Use this option to specify the maximum number of options (modifiers) that can be selected, with the option to select less. After making this selection then enter the number in the field to the right.
Description Meat Temps	 Description - Here you can enter a description for the Modifier Group, by default this field will use the information configured for the Modifier Group but can be changed per your needs.
Prompt Please Choose a Meat Temp	 Prompt - Here you can enter a Prompt for the Modifier Group, by default this field will use the information configured for the Modifier Group but can be changed per your needs. The prompt is what the cashier will see when placing the order (For example, What would you like on your burger).

Charge for modifiers	 Charge for Modifiers - Use this option to charge or not charge for modifiers in the modifier group, when they are added to the invoice. The price they will be charged is reflected on the price setup for the modifier item in Inventory Maintenance. If the items are zero priced (ex: meat temperatures), it does not matter what you charge, but the obvious choice is to choose No. If the item is not free (such as add onion, add tomato), you may not want to charge for it when selling on a burger (as it is included as part of the burgers' price), however you may want to charge for it if when being added as a filling for an omelet.
✓ Forced?	 Forced - This will require that an option is selected by the server or cashier. You can select whether or not the modifier is forced, meaning the server or cashier MUST select a modifier. You may want to force the server to select a meat temperature for a steak (forced), but most likely would not want to require them to choose a topping for a sundae (not forced, or optional).

Add Modifier

Modifier items should be used in situations where the current item has a unique modifier list, and that modifier list is not going to be used for any other items. If you are going to be using the same list of choices over and over, you should group the items in a modifier group. If this is a one of a kind (or rare) configuration, you can display a list of items the server has to choose from.



Be sure to select Save after making any changes to your inventory.

For more information on creating modifier groups see:

http://faq.pcamerica.com/file-lockers/pdf-locker/Creating_modifiers.pdf

Standard Item: Price Levels

Price levels are discounts that can be offered to different groups of customers. To assign a price level to a customer, select **Price Level** in the **General Info** tab of **Customer Maintenance**.

This screen allows you to create discount percentages or prices specific to this item. To access the Price Levels screen, click on the **Price Levels** tab in the **Inventory Maintenance** screen. Cash Register Express and Restaurant Pro Express have 26 price levels, allowing for great pricing flexibility.

Price Levels: These are the discount percentages and the respective discount price for an item. The discount prices are displayed once a price has been entered for an inventory item. When the price is changed, the discount information is updated to reflect the change. If the discounted price or percent is different than those from **Setup** Price levels, the inventory levels will take precedence. If you enter a discount price, the percent will be updated. If you enter a percent, the discount price will be updated. The levels will default to the Setup price levels, but these may be changed at any time.

The price levels A-Z correspond to the customer price level in Customer Maintenance.

For an item to be discounted for one or more customer price levels (A-Z), the level must be enabled for the item. To enable a price level, highlight the desired price level then click on **Enable**. If a price level is not enabled, customers with that level will be charged full price.

Level	Amount	Percent	Enabled	For each price level, you can provide either a new pric
A	\$12.99	0.00%	No	or a percentage to discount (the other will be calculate
В	\$12.34	5.00%	Yes	
С	\$11.69	10.00%	Yes	automatically).

Standard Item: Ordering Info

Refer to the following document for more information:

• <u>http://faq.pcamerica.com/file-lockers/pdf-locker/Vendors_and_Purchase_Orders.pdf</u>

This screen allows you to configure the ordering of an item. To access the Ordering Info screen, click on the **Ordering Info** tab in the **Inventory Maintenance** screen.

- **Reorder Quantity:** This is the quantity that you would like to reorder when your stock is low, and is the default quantity that will be placed on a purchase order for this item. This quantity can be modified at any time.
- **Reorder Level:** This is the "low point" your stock must reach before the reorder report warns you that you need to order more of this product.
- Reorder Cost: This is how much you will pay for the item when it is reordered from your preferred vendor
- Vendor Part #: This is the part number that your vendor requires you to use when ordering this item.
- **Cost Per:** Enter the cost per item in this field.
- Case Cost: Enter the cost per case for the item.
- Number in Case: Enter the number of items per case.
- **Transfer Cost Markup:** This feature takes the average cost of an item when transferred between stores. For example: store A buys 1 magnet at a cost of \$5.00, store B buys 1 magnet for \$10.00. When store A transfers 1 magnet to store B the cost will be \$7.50. This cost, when enabled, overrides the inventory coast and will be reflected in reporting.
- Enable Markup: When checked will enable the transfer cost markup feature.

To add a vendor for an item:

- Click on Add Pricing from a Vendor. You will be prompted to select a vendor.
- Enter the cost the vendor charges you for this item. The default cost will be the amount entered in **Reorder Cost**.

To delete a vendor for an item:

- Highlight the desired vendor in the vendor list.
- Click on **Remove Pricing from Vendor**.

To designate a vendor as the preferred vendor for an item:

- Highlight the desired vendor in the vendor list.
- Click on Set this Vendor as the Preferred.

This vendor will be the default vendor for purchase orders of this item. The vendor must first be added through **Vendor Maintenance** screen.

Standard Item: Special Pricing

Inventory Mair	ntenance									
ltem: test								Print La	abels	Keyboard
Department for this Item	NONE		Y Av	g Cost	\$0.	00000	ах			
Item Number	2575549	10228	Pr	ice You		¢0 00	ax 2			
Description	test			large		\$0.99	'ax 3 PorTov			
			tax							
#In Stock 0 Click to Select Picture										
Optional	Info	Pending Orde	ers	Prope	ties	Notes	Mo	difiers	Pri	ce Levels
Ordering	a Info	Special Pric	ing	Matri	C S	ales Hist	ory	Recip	e	Printers
Sale Pricin	q		Bulk	Pricing		т	ime Bas	sed Pricing		
Set Description										
Retail Price \$0.00 Trade Price \$0.00 Suggested Deposit \$0.00										
Search by Ite	em Numbe	er .	Profi	t% 0%	Retail [Discount 0 9	%	Gross	Margin	100.0 %
			A	dd Item	5	Save	I	ransfer		nstant PO
Previous	L <u>o</u> ok up	a <u>N</u> ext	2	Help	<u>D</u> u	plicate		De <u>l</u> ete		E <u>x</u> it

Refer to the following document for more information:

http://faq.pcamerica.com/file-lockers/pdf-locker/Special_Pricing.pdf

This screen allows you to set up different pricing structures for an item. To access the Special Pricing screen, click on the Special Pricing tab in the Inventory Maintenance screen.

Special pricing is an extremely powerful feature of our point of sale. If the prices are set up ahead of time, all your cashiers have to do is scan items; the correct special price will be automatically calculated, which means the cashier does not have to worry about calculating or looking up a price.

- Sale Pricing: This function allows you to place an item on sale for certain dates. To create sale pricing for this item, click on Add. You will be prompted to enter the percent you want the item to be marked down. Click on the beginning date from the calendar and click Select, then click on the ending date from the calendar and click Select. To remove a sale price for an item, select the desired sale price then click on Remove. A To place an item on sale for only one day, select the same day for both starting and ending date. This is used to put an item on sale for a defined period of time.
 - \circ $\;$ Retail example: Items on sale in a circular at a grocery store $\;$
 - Restaurant Example: All steak dishes 10% off next week
- **Bulk Pricing:** This function allows you to sell items at a reduced price when your customer's buy in bulk. To set up a bulk price for an item, click on Add, enter the quantity needed to be purchased for bulk pricing, and then enter the new price. To remove a bulk price for an item, select the desired bulk price then click on Remove.
 - Retail Example: Pet store sells a bag of cat food for \$10, or 3 for \$26
 - Restaurant Example: Buy one drink, get one free

Bulk Pricing requires that the option **Combine Lines** is enabled in the setup screen.

• **Time-Based Pricing:** This function allows you to offer alternate prices on certain days within certain time ranges. Businesses usually use time based pricing to attract customers during their non-busy hours. To enter time-based price for an item, click on Add, select the day on which you want to offer the sale price, and then enter the other time during their and time a time based price for an item select the day on which you want to offer the sale price.

the start and end times. To remove a time-based price for an item, select the desired price then click on Remove.

- Retail Example: All clothing 10% off Monday 9 AM 11 AM
- Restaurant Example: A bar may offer a beer during happy hour on Fridays from 4PM to 6PM for a sale price of \$2.00 while the normal price is \$4.00.

If happy hour is 4 PM to 6 PM, start your time-based price at 3:50 PM and end it at 6:10 PM. You may sell a few extra discounted drinks, but you will also avoid annoying a customer who orders a beer at 6:02 PM and wants the discount.

- Retail Price: This is the manufacturer (or vendor's) suggested retail price. This field is for informational purposes only.
- **Trade-Price:** Enter the amount that this item is worth if traded in. This is used in the split-invoice screen, which allows for trades and buybacks.
- **BuyBack Price:** Enter the amount that will be paid for buyback of this item. This is also used in the split-invoice screen.
- **Suggested Deposit:** Here you can enter the suggested deposit for rental items.

Standard Item: Matrix/Rental

The option that is displayed here is dependent on the department type selected in department Maintenance for this specific inventory item:

- <u>Matrix</u> If the department type selected is a regular department.
- **<u>Rental</u>** If the department type selected is a rental department.

<u>Matrix</u>

Inventory Main	ntenance									
ltem: test								Print La	abels	Keyboard
De <u>p</u> artment for this Item	NONE		Y A	/g Cost		\$0.00000	ах			
ltem Number	2575549	10228		ice You		\$0.99				
Description	test			narge ice with			ar Tax			
			ta			0				
<u> </u>				_				1		elect Picture
Optional	Info	Pending Orde	rs	Prop	erties	Notes		difiers	Pric	ce Levels
Ordering	, Info	Special Prici	ng	Mat	rix	Sales Histe	ory	Recip	e	Printers
Style Size Color			Se	ial/Batch Nun		Quantity PO #				
Search by Ite	m Numbe	er	Prof	it% 0%	R	etail Discount 0 %		Gross	Margin	100.0 %
			A	dd Item		Sa <u>v</u> e	I	ransfer	ļ	nstant PO
Previous	L <u>o</u> ol up	k <mark>N</mark> ext	?	<u>H</u> elp		<u>D</u> uplicate		De <u>l</u> ete		E <u>x</u> it

This screen allows you to view the matrix info for an item created using the Styles Matrix. For more information on creating or updating a matrix, see the Styles Matrix section.

This information cannot be modified in Inventory Maintenance. To access the Matrix screen, click on the Matrix tab in the Inventory Maintenance screen.

- Style: This displays the style for the inventory item. This is how items with different styles can be classified. For example, you may have a pleated skirt that comes in four colors (white, blue, black, and purple) and three sizes (Small, Medium, and Large). In order to keep track of how many of each color and size you have, you need to use a style, such as Long Skirt. Each size in each color can have its own item number, and you can keep track of how many pleated skirts you have. This screen is informational only and cannot be modified. Changes must be made through the Styles Matrix in the Administrative menu of the Setup Screen (Modern) or the Inventory menu (Traditional).
- Size: This is the size of the item. If you have an item that comes in different sizes (such as Small, Medium, and Large), you can use this field along with a group name to create a different item number for each size.
- Color: This is the color of the item. If you have an item that comes in several colors (such as Black, White, and Blue), you can use this field along with a group name to create a different item number for each color.

<u>Rental</u>

				_				
Inventory Mair	ntenance							
ltem: test							Print Labels	Keyboard
Department for this Item	test	~	Avg Cost		\$0.00000			
ltem Number	2575549	010228	Price You		\$0.99			
Description	test		Charge Price with			ar Tax		
			tax #In Stock		0			
Optional	Info	Pending Orders		perties	Notes	Modif		Select Picture Ce Levels
Ordering	Info	Special Pricing	Re	ntal	Sales Hist	ory	Recipe	Printers
RENTAL		a						
# Days Rent		Item Approval Code		Multi-Day	,			
0]		Rental Pric		Add		
Daily Late Char	rge	Actor Name		#Days	Price			
\$0.00								
Rating		Actress Name	I					
Search by Ite	m Numbe	20	Profit% 0%	Re	tail Discount 0 %		Gross Margin	100.0 %
			<u>A</u> dd Iter		Sa <u>v</u> e			nstant PO
Previous	L <u>o</u> ok up	<u>N</u> ext) <u>H</u> elp		<u>D</u> uplicate	De	lete	E <u>x</u> it

This screen allows you to specify rental information for an item.

To access the Rental screen, click on the Rental tab in the Inventory Maintenance screen.

NOTE: This tab will only appear if the department for the displayed item is a rental department.

- **# Days Rent:** This is the number of days the item can be rented for without incurring any late charges.
- **Daily Late Charge:** This is how much the customer will be charged per day once the item is overdue.
- **Rating:** This is the rating of the movie (Example: G, PG, PG-13, R, or NC-17).
- Item Approval Code: This field is for informational purposes only. You may enter an item approval code for a rental item in this field.
- Actor Name: If the rental item is a movie, you may enter the leading actor's name in this field.
- Actress Name: If the rental item is a movie, you may enter the leading actress' name in this field.
- **Multi Day Rental Pricing:** This allows you to specify different prices for different lengths of rental. For example, you can choose to charge \$2.50 for a 2-day rental but \$4.50 for a 5-day rental.
 - To add a rental price, click on Add then enter the number of rental days for this price level and the desired price.
 - To remove an existing rental price, highlight the desired pricing then click on Remove.

Standard Item: Sales History

Inventory Maii	ntenance									
tem: test								Print La	bels	Keyboard
De <u>p</u> artment for this Item	NONE		*	Avg Cost		\$0.00000	Тах			
Item Number	2575549	10228		Price You		¢0 02	Tax 2			
Description	test			Charge Price with			Tax 3 BarTax			
				tax #In Stock		0				
Optional	Info	Pending	g Orders		perties	Notes	Mor	difiers	Click to Selec	t Picture Levels
· ·			-		1877				1	
Ordering	g Info	Specia	al Pricing	g Ma	atrix	Sales Hi	story	Recip	e <u></u>	Printers
DateTime	e Sto	ore_ID	Invoic	e_Numb	ər Q	uantity	PricePe	er Co	stPer	Cust
<	Nucle			Profit % 0 %		tetal Discount (1%	Gross	Mercia 10	2
Search by Ite				FIUIL /0 U %		ceraii Discuul II U	/ /0	Gruss	maryiri iu	0.0%
	em Numbe	-		0 -1 -1 14		0				0.0 %
				<u>A</u> dd Iter	n	Sa <u>v</u> e	I.	ransfer	<u>I</u> ns	tant PO

This screen displays all of the invoices on which the selected item was sold.

It displays the Invoice Number, Date, Time, Customer Number, Quantity, Cost, and Price.

To access the Sales History screen, click on the Sales History tab in the Inventory Maintenance screen.

Standard Item: Recipe

Inventory Mair	ntenance									
Item: test								Print La	bels	Keyboard
De <u>p</u> artment for this Item	NONE		Y Avç	g Cost	\$	50.00000 🗆 Ta				
ltem Number	257554	910228		ce You		\$0.99				
Description	test			arge ce with			ar Tax			
			tax #lr	n Stock		0				
Optional	Info	Pending Orde		Propertie	s	Notes	Mo	difiers		elect Picture
Ordering		Special Pric		Matrix	1	Sales Histo		Recip		Printers
Add Ingr)	An item's ir	<u> </u>	lients will scription			from Yield	stock wi	hen i	t's sold
Search by Ite	m Numb	er	Profit	% 0%	Ret	ail Discount 0 %		Gross	Margin	100.0 %
			<u>A</u>	dd Item		Sa <u>v</u> e	I	ransfer	ļ	nstant PO
Previous	L <u>o</u> o up		0	Help		uplicate		De <u>l</u> ete		E <u>x</u> it

Refer to the following link for more information:

• <u>http://faq.pcamerica.com/file-lockers/pdf-locker/Ingredient_Tracking.pdf</u>

This screen allows you to specify ingredients for an item. You can set RPE to deduct ingredients from your stock when the main item is sold. CRE\RPE can also be set to deduct when the meal is prepared (ahead of time) as opposed to when it is sold.

To access the Recipe screen, click on the Recipe tab in the Inventory Maintenance screen.

NOTE: Ingredients are standard items that must first be created through the Inventory Maintenance screen.

To add an ingredient for an item, click on Add Ingredient then select the desired inventory item.

Choose the amount of the item to add as an ingredient and then choose the Yield.

The Yield is a margin of waste when selling the item. For example, 110 pounds of beef may have 10 pounds of unusable bone; that means for every 10 pounds of beef you sell, you are really using 11 pounds of your original stock, as 1 pound of bone is wasted. In this case, you would use a 10% yield (10 pounds * 10% waste = 11 pounds used.)

To remove an ingredient, highlight the desired ingredient then click on Remove.

Prepare Batch

If the option **Deduct Ingredients** is set to **At Preparation** then the following will need to be done in order to have the stock levels be deducted.

Item Number 12345 Description Cake Optional Info Pending Orders Ordering Info Special Pricing Mail Info Pending Orders Image: An item's info Item Num Info Image: Add Ingredient Item's info Bornove Item Num Info Search by Item Number P	Matrix Sales History edients will be deducted from Description Quantity Yield ciggs 3 0.00 fix 10 0.12		 On the Recipe tab of the parent item select the Prepare Batch button.
Prepare 7 4 1 <u>Clea</u>	what quant 8 9 5 6 2 3 0 +/ 0 +/ 0 Cance 0K	1	• Enter the quantity you would like to make. This will add one in stock to the parent item and deduct the correct quantity for the items in the recipe.

Standard Item: Printers

Inventory Mair	itenance						
ltem: test						Print L	abels Keyboard
Department for this Item	NONE	~	Avg Cost		\$0.00000 Ta		
ltem Number	257554	910228	Price You Charge		\$0.99		
Description	test		Price with		\$0.99 🗖 Ba	ar Tax	
			tax #In Stock		0		Click to Select Picture
Optional	Info	Pending Orders	s Pro	perties	Notes	Modifiers	Price Levels
Ordering	Info	Special Pricin	g Ma	atrix	Sales Histo	ory Recip	Printers
Add Pi	2	Add Route				rint to the follo llowing monito	
<u>R</u> em	ove		Click t	o select:	Bumpl Backco		umpBar orecolor
Search by Ite	m Numb	er	Profit% 0 %	R	etail Discount 0 %	Gross	Margin 100.0 %
			<u>A</u> dd Iter	n	Sa <u>v</u> e	<u>T</u> ransfer	<u>I</u> nstant PO
Previous	L <u>o</u> o up	k <u>N</u> ext	? Help		<u>D</u> uplicate	De <u>l</u> ete	E <u>x</u> it

This screen allows you to select which printer(s) an item will print to and/or which monitor(s) an item will be displayed on. For example, if a customer orders a Coke and a hamburger, you can print the soda order at the Bar and the hamburger at the Kitchen. To access the Printers screen, click on the Printers tab in the Inventory Maintenance screen.

Printers should be configured in the Friendly Printers portion of the program.

You can choose to print to any printer that is setup on your system, including local and network printers.

Even if you don't choose a printer, a receipt will print to the default printer if Print Invoices is set to YES in the Setup screen.

- Add Printer: Once a friendly (remote) printer has been created in the Friendly Printers Section, you may select that printer to print to for this item.
 - To add a printer for an item, click on Add Printer. You will be prompted to select a printer to add.
- Add Monitor: Use this button to send an item to a monitor at a specified Station ID instead of (or in addition to) a printer. The order can then be displayed on the selected station by choosing Order Filling from the File menu on the Restaurant Pro Express Login Screen.
- Add Route: Use this button to add a Bumpbar Route that has been configured.
- Remove: To remove a printer or monitor for an item, highlight the desired printer/monitor then click Remove
- Select Bumpbar Colors: In order to select the background color of the screen for the bumbar select the backcolor tab and choose a color. Now you will need to choose a color for the text on the screen.
 - Select the Forecolor tab and choose a color. It is a good idea to select a dull back color and a bright forecolor.

Choice Item

Inventory Main	itenance						
Choice ite	m: 1234				Pri	nt Labels	Keyboard
De <u>p</u> artment for this Item	NONE	*					
Item Number	1234						
Description	1234						
Prompt							
						Click to Se	lect Picture
Choices Option	s						
Choice Items						↓	
ltem #		Description		Q	uantity	Is Property	
25755491022 123	-	test Taxed item		1			
Add Item	Add Properties	Remove	let yo	oice item isn't an actual ite ou choose the item to sell (m. When you 'sell' off the above list.	a choice item, it '	will
Search by Ite	m Number	F	Profit% 0%	Retail Discount 0 %	6	Gross Margin	0%
			<u>A</u> dd	Sa <u>v</u> e	<u>T</u> ransf	er <u>I</u> r	nstant PO
Previous	L <u>o</u> ok up	lext	<u>H</u> elp	<u>D</u> uplicate	De <u>l</u> et	e	E <u>x</u> it

A Choice Item is a not a real item, but rather provides a way to have the user choose from a list of similar products.

For example, if you a grocery store that sells green grapes, red grapes, blue grapes, purple grapes and white grapes, you can create a pass-along item called Grapes.

When you sell grapes, you will be prompted to choose which of the five types of grapes is being sold. Your cashiers will not need to remember five different codes for grapes; they can push the grapes button and have a choice pop up in front of them.

The pass-along item is the 'fake' item called 'Grapes'. The items included inside of the pass-along are the 'real' items, the choices that are displayed when you 'sell' the pass-along. In this example, the items would be green, red, blue, purple and white grapes.

A restaurant may use this for a liquor menu. The person configuring the menu would create all their liquors as standard inventory items, and create an 'S Liquor' pass-along, with all liquors that start with the letter S inside of it. Instead of scrolling through searching for Smirnoff vodka, the bartender can touch S and see the Smirnoff amongst a few other S liquors.

To associate an item with the current choice item, click on Add Item to Choice. Select the desired item from your inventory (see Figure 2) then click Select. Repeat to add more items.

You may put the pass-along items in any order you wish by using the up and down arrow keys. To delete an item from the list, highlight the desired item then click on Remove Item.

- Item Number: This is where you enter the unique identifier for an item. It can be up to 18 characters long and consist of any combination of letters and numbers. However, if you are using barcodes, as is recommended, you may only use numbers in the item number. A Do not use any punctuation or spaces as part of the item number.
- Description: This is the description of the item that will appear on invoices and reports. It can be up to 30 characters long per line (2 lines total) and consist of any upper and lower case letters, numbers, punctuation, or spaces. A Do not use the asterisk (*) or apostrophe (') as part of the item name.
- Prompt: This is the question that will be asked to the cashier or the server when they 'sell' the pass-along. Example: What variety of grapes?
- The Options tab allows for an alternate SKU to be entered for the item.

Modifier Group

Inventory Mair	itenance				
Enter info	rmation for the ite	em and touch 'Sa	ve'	Print Lab	els Keyboard
De <u>p</u> artment for this Item	mods	*			
Item Number	Meat Temps				
Description	Meat Temps				
Prompt	Please Choose a Mea	t Tem			
				Cli	ck to Select Picture
					· 🚹
Item #		Description		Quantity	Price
Medrare		Med Rare		1	\$0.00
Medium		Medium		1	\$0.00
Med well		Medium Well		1	\$0.00
rare		rare		1	\$0.00
WellDone		Well Done		1	\$0.00
Add M	odifier Remo	have 'Ext	r group allows you to eas ra Cheese', "Peppers' and ppings' modifier group.	liy group modifier items. Foi Mushrooms', you can grou	rexample, if you p them into a
Search by Ite	m Number	Profit% 0 %	Retail Discount 0 %	Gross M	argin 0%
		S <u>a</u> ve	Sa <u>v</u> e	Transfer	Instant PO
Previous	L <u>o</u> ok up <u>N</u> ext	🕐 <u>H</u> elp	<u>D</u> uplicate	Delete	<u>C</u> ancel

A modifier group is an easy way to group modifiers for simpler selection when an item is sold. For example, you can group pepperoni, meatball, sausage, extra cheese, and peppers as a "Pizza Toppings" modifier group. To associate a modifier group with an item, you must add it using the Modifiers tab of the Inventory Maintenance screen.

In order to be added to a modifier group, an item must be marked as a modifier item in the Optional Info section of the Inventory Maintenance screen.

To add a modifier to the modifier group, click on Add Modifier. A screen with items marked as modifiers will appear, click on the desired modifier.

To delete a modifier from the modifier group, highlight the desired modifier item then click on Remove Modifier.

For more information on creating modifier groups see:

http://faq.pcamerica.com/file-lockers/pdf-locker/Creating_modifiers.pdf

Coupon Item

There are two sections of configurable options on this tab:

- Days Valid
- <u>Restrictions</u>

Inventory Main	tenance				
Coupon: t	est Coupon			Print Lab	els Keyboard
De <u>p</u> artment for this Item	NONE	Y 💿 Flat Amount	🔿 Percent 🛛 🗹 Ta	x	
Item Number	test Coupon	Discount	Ta	x 2	
		Amount	\$5.00 🗖 Ta	х 3	
Description	test Coupon				
				Clic	to Select Picture
Dave Valid	Restrictions				
Days valid	Resulctions				
Does thi	s coupon expire?	Expiration Date:	4/28/2012		
Does a	a coupon expire:				
Valid Da	/s and Times				
Sunday	12:00 AM-11:59 PM			Add Time	
Monday	12:00 AM-11:59 PM			Add Tille	
Tuesday	12:00 AM-11:59 PM				
Wednesda				Delete Time	
Thursday	12:00 AM-11:59 PM				
Friday	12:00 AM-11:59 PM				
Saturday	12:00 AM-11:59 PM				
Court In 1	Normalian	Profit% 0%	Retail Discount 0 %	Gross Mar	ain 0%
Search by Ite	m Number	Profit% U%	Retail Discount U %	Gross Mar	gin u%
		<u>A</u> dd	Sa <u>v</u> e	<u>T</u> ransfer	<u>I</u> nstant PO
Previous	Look up Next	Pelp	<u>D</u> uplicate	De <u>l</u> ete	E <u>x</u> it

Days Valid

• **Department for this Item:** This allows you to select a department for the inventory item. Click on the dropdown menu to scroll through the Department list. Highlight the desired department.

NOTE: The Department must first be added through Department Maintenance under Departments in the Inventory menu. You can quickly access the Department Maintenance screen by clicking on "Department for this Item".

- Item Number: This is where you enter the unique identifier for an item. It can be up to 18 characters long and consist of any combination of letters and numbers. However, if you are using barcodes, as is recommended, you may only use numbers in the item number. A Do not use any punctuation or spaces as part of the item number.
- **Description:** This is the description of the item that will appear on invoices and reports. It can be up to 30 characters long per line (2 lines total) and consist of any upper and lower case letters, numbers, punctuation, or spaces. A Do not use the asterisk (*) or apostrophe (') as part of the item name.
- **Flat Amount:** Select this option to specify a flat discount amount. Enter the amount to be discounted in the Discount Amount field. For example, enter \$10.00 to specify a \$10.00 discount coupon.
- **Percent:** Select this option to specify a percent discount. Enter the discount percentage in the Discount Amount field. For example, enter 10.00% to specify a 10% discount coupon.
- **Tax 1,2,3:** Here you can specify which tax rates (if any) will be applied to the item.

This screen also allows you to specify an expiration date and times when the coupon can be used.

- **Does this coupon expire?:** Click on the box next to Does this coupon expire to apply an expiration date to this coupon. Then enter an expiration date in the Expiration Date field.
- To specify times when the coupon is valid, click on Add Time, select the desired day(s), then select the starting and end time.
- To remove a time, highlight the desired time then click on Delete Time.

Restrictions

Inventory Main	itenance									
	est Coupon						P	rint Labels	Keybo	ard
Department for this Item	NONE	~	⊙ Flat Am	nount	○ Percent	🔽 Tax	_			
ltem Number	test Coupon		Discount Amount		\$5.0	0 Пта:				
Description	test Coupon		Amouni							
								Click to S	elect Picture	
Days Valid	Restrictions									
Rule		Туре	D	escripti	on			Includ	e	
								<u>E</u> xclud	e	
								Ex <u>c</u> lusi	ve	
								Delet	•	
Minimu	m Amount \$0.00		# Days	Betwee	en Use o					
📃 Includ	e all items besides al	bove exception	s 🔝 Only	allow th	nrough bonus p	plan	- Al	low on Deposit	Invoices	
🗖 Apply	only to parent items		📃 Supp	oress Bo	onus Points of	Affected	ltems 🔲 Ap	ply to already	discounted i	items
📃 Apply	to items using specia	al pricing					📃 Re	quire Permissi	on	
Search by Ite	m Number		Profit% 0 %	5	Retail Discou	nt 0%		Gross Margin	0%	
			<u>A</u> dd		Sa <u>v</u> e)	<u>T</u> rans	fer <u>l</u>	nstant PC)
Previous	Look up	ext) <u>H</u> el	p	<u>D</u> uplica	ate	De <u>l</u> e	te	E <u>x</u> it	

This screen allows you to determine what items the coupon may or may not be used to discount. Use the 'Include' button to allow this coupon to discount a certain item, department or category. Exclude will specify that the coupon will be accepted if that exclusive item is also on the invoice. For example, you can exclude other coupons to make sure only one coupon is used per sale.

- Include: Click on this button to select items for which the coupon is valid. You can choose to include an item, department, or category.
- Exclude: Click on this button to select items that are excluded from discounts with this coupon. You can choose to exclude an item, department, or category.
 Exclusive: Click on this button to select items for which this coupon cannot be combined with other coupons on the invoice.
 Delete: Highlight the rule in the grid and then select this button this will remove it from the list.
- Specify the minimum dollar amount the invoice has to be in order for the coupon to be triggered. Specify the number of days between uses of the coupon that is acceptable
- Include all items besides above exceptions: Select this option if the coupon can be used on all items except the items you have excluded above. Check this and exclude what you don't want the coupon applied to.
- Apply only to parent items: Select this option if you only want to apply this coupon to parent items. A parent item is the head item in a group, such as the top item in a kit or the top item without its modifiers. For example, enabling this option would allow you to discount a pizza but not its toppings or to discount a computer but not its upgrades. Ensure that the coupon does not apply to modifiers.
- Apply to items using Special Pricing: Select this option if you want to apply this coupon to items where special pricing has been configured. Special pricing is configured on the <u>Special Pricing tab</u> of Inventory Maintenance. For example, enabling this option would allow you to apply a coupon to an item with a sale price.
- Only allow through bonus plan: Select this option if you want this coupon so it can only be fired through the bonus plan. For example, you can set the coupon as only through bonus plan if it is a free car wash coupon. You don't want cashiers entering this coupon code for all of their friends, therefore, you can set it so only someone with enough bonus points can get this reward. Only applicable if triggered through a loyalty plan.
- Suppress Bonus Points of Affected Items: If the coupon is used, you do not get loyalty plan points on this invoice.
- Allow on Deposit Invoices: This option will allow the coupon to be applied to invoices that require a deposit to be paid.
- Apply to already discounted items: Whether or not it can be applied to invoices that are already discounted.
- **Require Permissions:** Whether the employee needs permission to ring up the coupon.

Combo (Kit) Item

Combo (Kit) is a feature used when you would like to group items from your inventory together either at the normal rate or at a different rate.

For example: If you have a restaurant and would like to have a Combo Meal - 1 which would include a Hamburger, French Fries, and a Soda - you would use this feature to achieve the combo meal. Customers who order this meal can be charged a different price then the total of the items added to the invoice separately.

Combo (Kit) Screen Breakdown

		Calculated Override Price	\$7.25000 \$6.00		
 Calculated: This is the pric Override Price: This is the charge a different price th 	price that is user	-defined as the se	elling price for		ed to the Combo (Kit). (Kit). This is used if you would like to
r	ttems Printers				
	Item #	Description	Quantity	Price	
	123456789	Diet Cola	1	1.7500	
	FF	French Fries	1	2.0000	
	Hamburger	Hamburger	1	3.5000	
			in the		
 Items tab: This tab shows tand Price. 	the items that ha	ave been added to	the Combo	(Kit) includin	g the Item #, Description, Quantity,
		Add Item	Delete Item		
 Add Item: Select this butto Delete Item: Select this bu 					
		cing lated price Ouse overri O Before Selling	de price 💿 Use gi	rid pricing	

Under Combo Pricing Choose how you would like to calculate the total for the combo/kit.

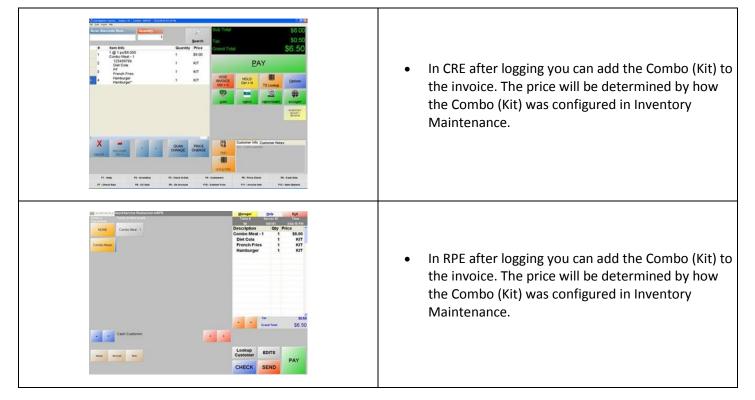
- Use Calculated Price: This option will total the prices for the inventory added to the kit/combo. After adding the prices together of each item that is part of the kit/combo it will then check the tax settings for each item.
 - The tax check boxes for the kit should be disregarded when using Calculated Price, as it uses the tax settings for each item.
- Use Override Price: This option will disregard all price and tax settings for the items in Inventory Maintenance. CRE/RPE only looks at the Override Price that the user sets for the Kit/combo.
 - The tax setting that you have setup for the kit itself will be used and not the tax rates for the specific items.
- Use Grid Pricing: This option will look at the specific settings of each item in the Grid. The grid by default will use the normal price set in inventory maintenance, but you can edit that price in the grid.
 - The tax check boxes should be disregarded when using Grid Pricing. CRE/RPE will look at the tax settings for each specific item in Inventory Maintenance.

	combo Meal -	1		Pizza S	etup	Print Labe	ls Keyboar
Degartment for this Item	Combo Meals	~	Calculated	\$7.25000	🗹 Tax	Bar	
tem Number	1		Override Price	\$6.00	Tax 2	TBX	
Description	Combo Meal - 1		Price		Tax 3		
						Click	to Select Picture
tems Printer	\$						
Add	Printer			ll this item, it i d display on t			
	2		printer(s), an	d display on t			
Add	2	dd Route	printer(s), an	d display on t n elect: Bi		ng monitor(s Bur	
Add	Monitor Ar		printer(s), an &prep station	d display on t n elect: Bi	umpBar	ng monitor(s Bur	npBar ecolor
Add	Monitor Ar		printer(s), an &prep station Click to se	d display on ti n elect: Br Br	umpBar ackcolor	ng monitor(s Bur For	npBar ecolor

Under the Printers tab:

- If you would like to send this combo to the kitchen/preparation area, you can add it to the kit here. For more information on using this tab please see: <u>The Printers tab</u>
- Select Save when finished with any/all of your edits.

Selling Combo/Kit Items



Other Options:

Auto-Kit / Auto-Combo	 Select Auto-Kit \ Auto-Combo (on Page 1 of the Invoice Settings tab of the Setup Screen) to automatically charge the price for the kit/combo when the inventory items contained within, are added to an invoice separately.
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